

Y5	Content and context	Words and phrases	Sentences	Text structure
<p><b>Wild Robot</b></p>	<p><u>Themes</u> Traditional themes of friendship and learning how friends behave, family and loyalty, and overcoming adversity for others.</p> <p><u>Settings and characters</u> A fantasy tale of a robot stranded on an uninhabited island who befriends the animals. The family aspect of the animal life is familiar to children as are the challenges of making new friends. Engaging with the robot's initial reactions provides some challenge as it learns to become more human-like.</p>	<p><u>Word reading accessibility – polysyllabic / multi-morphemic</u> Many polysyllabic and multi-morphemic words, e.g. <i>robotically, ordinarily, recommended, negotiating, interrupted.</i></p> <p><u>Word understanding</u> Prolific use of Tier 2 words e.g. <i>hesitate, blazed, scurrying</i> and occasional Tier 3, which are supported by context, e.g. <i>motherhood, orphaned.</i></p> <p><u>Language</u> Mostly literal language used with some phraseology challenges where language used is Americanised, e.g. <i>pointed Roz up to</i> (within chapter 28).</p>	<p><u>Sentence length</u> Sentences rarely stretch beyond two or three clauses</p> <p><u>Sentence content and organisation</u> Most sentences start with simpler sentence constructions, for example noun phrase or adverbial phrase, and are broken up with dialogue. Additional demands are often made as text moves from sentences into fragments, lists or a series of thoughts.</p>	<p><u>Narrative ingredients</u> Unconventional narrative structure requires deep engagement with characters before action, which occurs later in the book.</p> <p>The third person narrator provides a range of perspectives.</p> <p>Dialogue requires careful reading to gain a deeper understanding of the characters, events, setting and sometimes underlying themes.</p> <p><u>Text organisation</u> Chapters are short – generally one and a half pages.</p> <p>Understanding of characters and events supported with black and white illustrations throughout with some being whole page.</p>

Herts for Learning Reading TAF - Additional Text Descriptions

Y5	Content and context	Words and phrases	Sentences	Text structure
<p><b>Wolf Brother</b></p>	<p><u>Themes</u> Conventional theme of child left alone and needing to resolve a problem/overcome dangers in a quest across several locations. Common theme of help in the form of an animal. Addresses concerns with good and evil. Extensive references to natural world, often couched in mythological terms.</p> <p><u>Settings and characters</u> Challenging and unfamiliar context of middle stone age. However, the classic quest structure and conventional thematic elements do well to counter-balance this.</p> <p>Through his journey, main character Torak is developed in detail, whereas supporting characters have more limited roles.</p>	<p><u>Word reading accessibility – polysyllabic / multi-morphemic</u> Wide range of multi-morphemic and polysyllabic words <i>e.g. suspicion, frantically, squatted, scent-laden, unfastened</i> provide a good level of challenge. Some challenge from mythological terms/language of folk lore.</p> <p><u>Word understanding</u> Tier 2 words occur throughout <i>e.g. peevishly, unnervingly, hunkering, brandishing</i>. Tier 3 words largely relate to nature <i>e.g. rowan leaves, carrion, juniper berries</i>.</p> <p><u>Language</u> The natural world is frequently represented in figurative terms, in particular personification and other metaphor.</p>	<p><u>Sentence length</u> Clause structures are straightforward and sentences rarely stretch beyond two or three clauses. Occasionally, very lengthy sentences (often resulting from semicolon use) provide a more sustained sentence level challenge.</p> <p><u>Sentence content and organisation</u> Many sentences are heavily related to plot and action propelling the quest forward. Image-heavy, with some challenging words, which are still easily visualised rather than figurative.</p> <p>A wide range of punctuation is a feature throughout the book, marking out the phrasing and supporting the reader’s pauses and tone.</p>	<p><u>Narrative ingredients</u> Adventure story involving a quest set in the distant past. Animals and nature are personified. Story unfolds sequentially and rapidly with lots of detail and multiple events. Third person narration but occasionally shifts into interior monologue. Substantial amounts of dialogue support understanding of plot and descriptive passages.</p> <p><u>Text organisation</u> Story is linear with some flash back memories. Chapters often finish on a cliff hanger.</p>